

Match Day Timeline – Updated August 2026

RECEIVE APPOINTMENT

Check Regs

Kit being Used

Match location

Check ground entrance and Parking

Match Managers info

Club Contact details

Check Weather App – day before and on day

Colleague

ACCEPT APPOINTMENT

Day of Match Check Travel Road works etc.



Play -90 to -60 mins

ARRIVAL – together with Colleague if possible.



Meet Groundsman / Groundstaff (is he/she there?)



Covers – choice and availability.



Rollers- choice – location and availability



Sawdust – location (extra requirements)



Remarking (between innings and extra lines – runners? – covid?)



Check any local regs -trees inside boundary etc.



Weather forecast



Check timings – covers on/off and drying times.



Meet Scorers



Where located.



Signalling and acknowledgements (how)



Walkie-talkie use?



How is Scoreboard updated



Where is DLS shown



Signals confirmed – pre-signal/acknowledgment/nod



Meet Captains

- General chat
- Open discussion on players/YTD/Form/Conditions/Weather
- Agree time and place for toss
- Allow bats to be checked for size if applicable.

Together (outside)

- Walk boundary – note boundary markings – recheck visibility when in middle.
- Check for holes/overhanging trees -obstacles etc.
- Check sightscreens and their position.
- Check crease markings and pitch and any applicable inner/outer circles.
- Check wickets and bails (if already set)
- Agree ends and mark/check/align position with colleague (saves time later)
- Heavy bails – required? – available?

Together (inside)

- Check and agree regs – changes from old ones?
- Agree tolerances – wides/language – Any Previous history with Captains/Players?
- Agree covert and overt signals (2 left/ balls left/ hit pad/bat...)
- Agree signals from striker's end regarding Beamers and Bouncers.
- Agree topics for pre-toss discussion and shared responsibilities.
- Confirm Concussion protocols
- Synchronize watches (probably adjust to visible clock outside?)

Meet Hospitality staff

- Advise timings for intervals.

Up to Play -30 mins

- Hydrate and take on food as appropriate.



Relax



Deal with any queries from Groundstaff/Captains/Media/Physios etc



Change to attire for toss – maybe not hat and/or blouson.



Gather all on-field equipment (as per listing)



Match and spare balls might be gathered/retrieved at this point.



Check all balls – sizes and check to regs.



Where are covers located



Play -30 to -15 mins



Leave changing room together and meet captains where agreed earlier (at pitch?)



Receive/exchange team sheets.



Confirm ages (if necessary) and confirm any late arrivals.



Follow agreed pre-toss points which might include the following



SoC – behaviour and Captains’ responsibilities



Regs – any changes – clock to be used.



Balls to be used and any choices to be made.



Covers / rollers responsibilities



Confirmation of any local regs



Confirm interval timings and confirm drink breaks.



Scoreboard operation (if required)



Confirm who will be moving them in play



FINALLY – “Anything for us?”



TOSS



Decision



Confirm it so everyone knows. Note on overs card.



Confirm current time and method to advise “5 min” warning – bell/knock?



Advise scorers. Confirm Intervals etc and any reg changes as applicable.



Play -15 to -5 mins.



Allow ball choice by fielding side if this within regs.



Complete overs card with all appropriate info prior to PLAY



Gather and “pocket” all required equipment.



Agree location and “deliver” spare balls.



Ensure one of you has the match ball.



Play – 5 mins.

-  Ring bell or knock dressing room doors as applicable.
-  Walk to pitch together
-  Signal check with scorers (walkie talkie?)
-  Align wickets and bails (if not done earlier)
-  Check which end to start.
-  Confirm bowler's action – advise batsman – give guard.
-  Confirm sightscreen position and arrange adjustment if required.
-  Check number of fielders.
-  Check all are ready:
 -  Scorers
 -  Colleague
 -  Batsman
 -  Fielders
 -  Give ball to bowler
 -  Check - Is it time? if early are both sides happy to start early and regulations allow (TV?)



Play 0 mins.

PLAY